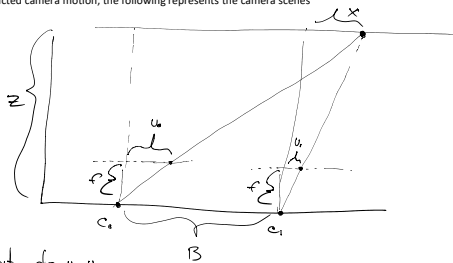


Assignment #4

Tuesday, August 29, 2017 5:12 PM

1) Assuming restricted camera motion, the following represents the camera scenes



disparity $d = u_0 - u_1$

By similar triangles: $\frac{u_0}{f} = \frac{B+x}{z}$ and $\frac{u_1}{f} = \frac{x}{z}$

Thus $\frac{u_0 - u_1}{f} = \frac{B+x - x}{z}$

$\therefore z = \frac{fB}{d}$

2)

In this example, we simplify the computation of the energy functional using the following recurrence:

where $E_{data} = [I_1(x, y) - I_2(x, y)]^2$

$E_{smooth} = \lambda$, constant cost for discontinuity

$$c(i, j) = \begin{cases} c(i, j-1) + E_{data}, & \text{case 1} \\ c(i, j) + E_{smooth}, & \text{case 2} \\ c(i, j+1) + E_{smooth}, & \text{case 3} \end{cases}$$

$c(0, j) = c(0, j-1) + E_{smooth}$

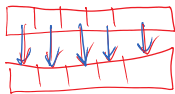
$c(i, 0) = c(i-1, 0) + E_{smooth}$

$I_0: [4, 4, 5, 5, 8]$
 $I_1: [6, 6, 6, 7, 10]$

	X	4	4	5	5	8
6	0	4	12	20	28	36
6	3	4	13	21	29	37
7	4	4	14	22	30	38
10	5	4	15	23	31	39

$E_{data} = [I_1(i, j) - I_0(i, j)]^2$ Assume
 $E_{smooth} = [\lambda] = 8$

Answers may vary based on recurrence and penalty.



$d: [0, 0, 0, 0]$

You can repeat this process for rows 2 and 3.

3) We will cover graph-based methods in more detail in upcoming lectures. Here I give a brief explanation for a global solution.

A global solution can be formulated by mapping this problem to a 3-D graph. (See Roy et al). (Note also, that Boykov et al provide a local solution with a fast approximation.)

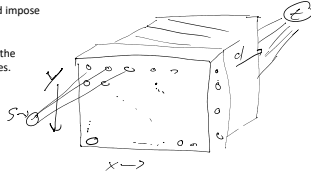
Each node corresponds to a triple (x, y, d) where (x, y) is pixel coordinate and d is a potential disparity label.

A source s and a sink t are connected to the 3-d graph. The source connected to all nodes with a min disparity and the sink connected to all nodes associated with a max disparity.

Note a min cut will separate the source and sink, and impose a disparity map.

The edge capacities are intuitively defined based on the Matching costs and discontinuity (occlusion) penalties.

Intuition: Good matches will have a low cost, thus low capacity and will be saturated by a Maxflow. Similarly this edge will be selected in a min cut.



4) Here we assume the first operand is "slid" across the second. NOTE: Results will vary based on boundary conditions and based on which operand is "slid"

A) $I * K * G$ $\begin{bmatrix} 5 & -3 & -2 & 2 & 3 \end{bmatrix}$
 $G = \begin{bmatrix} -3 & -2 & 5 & -2 & -3 & 5 \end{bmatrix}$

B) $K * I * G$ $\begin{bmatrix} 1 & 0 & -1 \end{bmatrix}$ Note: $I * K = K * I$
 $G = \begin{bmatrix} -3 & -2 & 5 & -2 & -3 & 5 \end{bmatrix}$

C) $I \otimes K * G$ $\begin{bmatrix} 3 & 2 & -2 & -3 & 5 \end{bmatrix}$
 $G = \begin{bmatrix} -5 & 4 & 7 & -5 & -5 & 2 & 3 \end{bmatrix}$

D) $K \otimes I * G$ $\begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$
 $G = \begin{bmatrix} 3 & 2 & -2 & -3 & 5 \end{bmatrix}$
 $G = \begin{bmatrix} 3 & 2 & -5 & -2 & 4 & -2 \end{bmatrix}$

5) $K = \begin{bmatrix} 0 & 1 & -1 \end{bmatrix}$ other kernels are common. Note how many this one explicitly represents. A finite difference as defined in class.
 $\nabla_x I = K * I$

6) Here we extend beyond the boundaries and provide a result anywhere there is a non-zero result.
A) $I = \begin{bmatrix} 2 & -2 & 3 & 10 \\ 3 & 2 & 0 & 3 & 5 \\ 5 & 4 & 0 & 3 & 1 \end{bmatrix}$ $K = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 2 & 0 & 1 \\ 1 & 0 & 0 & -1 \end{bmatrix}$ $I \otimes K = \begin{bmatrix} -1 & -2 & 1 & -2 & -5 & 4 & 5 \\ -5 & -1 & 9 & 1 & 5 & 12 & 3 \\ -9 & 9 & 17 & 3 & 6 & 4 & -4 \\ 3 & 23 & 1 & -5 & 2 & 20 & -13 \\ 10 & 3 & -12 & -1 & 3 & 20 & -13 \end{bmatrix}$

B) $\nabla^2 = \begin{bmatrix} 0 & -1 & 1 \\ 1 & -4 & 1 \\ 1 & 0 & 0 \end{bmatrix} = L$
 $K = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & -1 \end{bmatrix}$ $\nabla^2 K = L \otimes K = \begin{bmatrix} 0 & -1 & 0 & 1 & 0 \\ -1 & 4 & 2 & -4 & 1 \\ 0 & 2 & -8 & 2 & 0 \end{bmatrix}$

$$b) \quad \nabla^2 = \begin{bmatrix} 0 & -4 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = L$$

$$K = \begin{bmatrix} -1 & 0 & 1 \\ 0 & 3 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad \nabla^2 K = L \otimes K = \begin{bmatrix} 0 & -1 & 0 & 1 & 0 \\ -1 & 4 & 2 & -4 & 1 \\ 0 & 2 & -8 & 2 & 0 \\ 0 & 1 & 0 & -1 & 0 \end{bmatrix}$$

$$c) \quad I \otimes \nabla^2 K = \begin{bmatrix} 0 & -1 & -2 & 1 & -2 & -5 & 4 & 5 & 0 \\ -1 & -3 & 7 & 1 & 5 & 2 & -4 & -13 & 5 \\ -5 & 9 & 15 & -18 & 11 & -6 & 32 & 1 & 3 \\ -9 & 45 & -6 & -46 & 7 & -5 & -20 & -4 & 1 \\ 5 & 4 & -2 & 4 & 19 & 30 & -2 & 0 & 7 & -3 \\ 1 & 0 & -3 & 7 & 5 & -10 & -8 & 10 & 7 & -1 \\ 0 & 10 & 3 & -12 & -1 & 3 & -2 & -1 & 0 & 0 \end{bmatrix}$$

$$d) \quad \nabla_x (I \otimes K) = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & -1 & 3 & -3 & -3 & 4 & 1 & -5 \\ 0 & -5 & 4 & 10 & -8 & 4 & 7 & -9 & -5 \\ 0 & -9 & 18 & 8 & -4 & 3 & -2 & -8 & 4 \\ 0 & 0 & 5 & 18 & -22 & -6 & 12 & -3 & -3 & 3 \\ 0 & 10 & -7 & -15 & 11 & 4 & -5 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\nabla_x = \begin{bmatrix} 0 & 0 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\nabla_y \cdot \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\nabla_y (I \otimes K) = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & -2 & 1 & -2 & -5 & 4 & 5 & 0 \\ 0 & -4 & 1 & 1 & -2 & -5 & 4 & 5 & 0 \\ 0 & -4 & 10 & -8 & 4 & 7 & -9 & -5 & 0 \\ 0 & 14 & -16 & 8 & 1 & -8 & 7 & -4 & 0 \\ 0 & 5 & -20 & -13 & 4 & -4 & -2 & 2 & 0 \\ 0 & -10 & 3 & 12 & -1 & 3 & -2 & -1 & 0 \end{bmatrix}$$

$$7) \quad \text{Let } G(i,j) = \sum_{u=-\infty}^{\infty} \sum_{v=-\infty}^{\infty} H(u,v) \cdot F(i+u, j+v)$$

Let f_1 & f_2 be functions and $f_3 = f_2 + f_1$. Let h be function.

$$h \otimes (f_1 + f_2) = h \otimes f_3 = g(i,j) = \sum_{u=-\infty}^{\infty} \sum_{v=-\infty}^{\infty} h(u,v) f_3(i+u, j+v)$$

$$= \sum_{u,v} h(u,v) [f_1(i+u, j+v) + f_2(i+u, j+v)]$$

$$= \sum_{u,v} h(u,v) f_1(i+u, j+v) + \sum_{u,v} h(u,v) f_2(i+u, j+v)$$

$$= \sum_{u,v} h(u,v) f_1(i+u, j+v) + \sum_{u,v} h(u,v) f_2(i+u, j+v)$$

$$= h \otimes f_1 + h \otimes f_2$$